

# Gutters Edge

Race: Skaven

Head Coach: Shawn T

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Creepy Crawly	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step, Two Heads, Horns		3	12			3	54	180 000
2	Blitz Skitterleap	Blitzer	7	3	3	8	Block, Strip Ball, Tackle					2	3	19	130 000
3	Dodgy Skunkbottom	Gutter Runner	10	2	4	7	Dodge, Weeping Dagger, Block, Side Step, +1 Ma		6	9			2	43	150 000
4	Stitch Roundhouse	Blitzer	7	3	3	8	Block								90 000
5	Ghost Whisker	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step, Diving Catch, Sure Hands, Fend, 1 Ni		7	17		1	5	85	180 000
6	Scratch	Lineman	7	3	2	7	-1 Ag								50 000
7	Sneek the Streak	Gutter Runner	10	3	4	7	Dodge, Weeping Dagger, +1 Ma, +1 St		1	5	1		1	23	160 000
8	Belch Slackjaw	Lineman	7	3	3	7									50 000
9	Sniff	Lineman	7	3	3	7	Block					1	1	7	70 000
10	Rip'it Rocket	Thrower	7	3	3	7	Pass, Sure Hands		1					1	70 000
12	Ratagas the Brown	Lineman	7	3	3	7									50 000
13	Whiplash Ow'thathurts	Thrower	7	3	4	7	Pass, Sure Hands, Accurate, Leader, +1 Ag		24	1		1	2	39	150 000
15	Bam Bam	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Claw/Claws, Block, Dodge					15	1	35	240 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 42 44 1 20 18 306 1 570 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p><b>Inducements</b> (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 0</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 0</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p><b>Team Goods</b></p> <p>Rerolls: 2 x 60 000 = 120 000</p> <p>Fan Factor: 7 x 10 000 = 70 000</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 1 x 50 000 = 50 000</p> <p>Treasury: 100 000</p> <p><b>Team Value (incl MNGs value): 1 810 000</b></p> <p><b>Induced Value: 0</b></p> <p><b>Match Value (TV for match): 1 810 000</b></p>
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■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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