

Running plainsmen

Race: Wood Elf

Head Coach: Mack

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|----|---------|-----------|----|----|----|----|---|-----|----|----|-----|-----|-----|-----|---------|
| 1 | Unnamed | Lineman | 6 | 3 | 4 | 7 | -1 Ma | | | 1 | | 1 | | 5 | 70 000 |
| 2 | Unnamed | Wardancer | 8 | 4 | 4 | 7 | Block, Dodge, Leap, Jump Up, Side Step, Strip Ball, +1 St | | 1 | 3 | | 1 | 8 | 52 | 230 000 |
| 3 | Unnamed | Wardancer | 8 | 3 | 4 | 6 | Block, Dodge, Leap, Side Step, Jump Up, -1 Av | MNG | 1 | 3 | | | 2 | 20 | 160 000 |
| 4 | Unnamed | Catcher | 8 | 2 | 4 | 7 | Catch, Dodge, Sprint, Block, Side Step, Jump Up | | 12 | 4 | | | 3 | 39 | 150 000 |
| 5 | Unnamed | Catcher | 7 | 2 | 4 | 7 | Catch, Dodge, Sprint, Jump Up, Side Step, Block, -1 Ma | | 11 | 4 | | 3 | 2 | 39 | 150 000 |
| 6 | Unnamed | Lineman | 7 | 3 | 4 | 7 | | | | | | 1 | | 2 | 70 000 |
| 7 | Unnamed | Lineman | 7 | 3 | 4 | 7 | 1 Ni | | | | | | | | 70 000 |
| 10 | Unnamed | Lineman | 7 | 3 | 4 | 6 | Block, -1 Av | MNG | 2 | 2 | | 1 | | 10 | 90 000 |
| 11 | Unnamed | Lineman | 7 | 3 | 4 | 7 | Dodge | | 1 | 1 | | 3 | 1 | 15 | 90 000 |
| 12 | Unnamed | Lineman | 7 | 3 | 4 | 7 | Leap, Dodge | | 1 | 3 | | 1 | 1 | 17 | 110 000 |
| 13 | Unnamed | Thrower | 7 | 3 | 4 | 7 | Pass, Dodge, Leap, 1 Ni | | 8 | 1 | | | 1 | 16 | 130 000 |
| 16 | Unnamed | Treeman | 2 | 6 | 1 | 10 | Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate, 1 Ni | | | | | 2 | | 4 | 120 000 |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |

Total number of players next game: 10/12

Totals (excl TV for MNG players): 37 22 0 13 18 219 1 190 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 0
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfing Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 0
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 4 x 50 000 = 200 000
 Fan Factor: 5 x 10 000 = 50 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 390 000
Team Value (incl MNGs value): 1 740 000
Induced Value: 0
Match Value (TV for match): 1 490 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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